

# Accessible Adventures

Interesting journeys by foot or wheelchair



Smithills,  
Bolton,  
BL1 7NP

**“The important thing is not to stop questioning. Curiosity has its own reason for existence.”**

**- Albert Einstein**

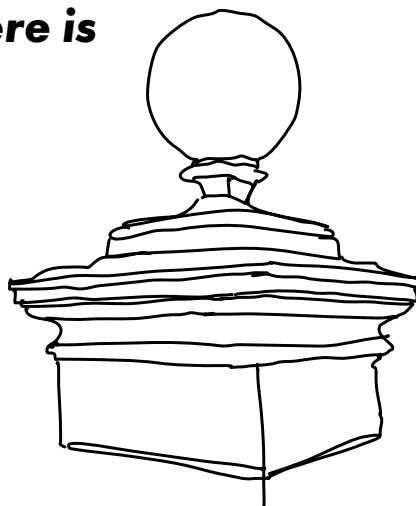
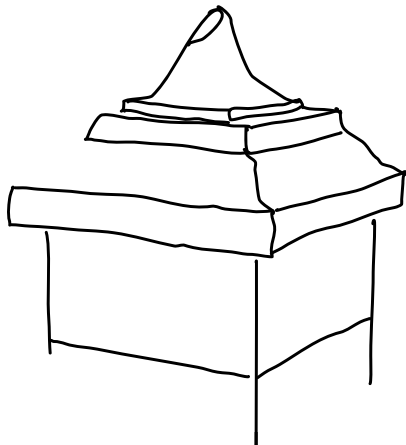
**Activity:**

**Feel free to use this booklet as your own notebook, add your own observations and drawings, mark your progress on the map in the centre.**



**Activity:**

**Hunt for the broken sphere in the grounds of Smithills Hall. There are how many spheres on walls? Where is the broken one?**



**Smithills Hall is a listed manor house. It is located three miles north west of the town centre and is one of the oldest manor houses in the north west of England. The building has a cafe and toilet facilities (including an accessible toilet and ramps).**

**It is a few minutes walk from the bus stop and is easy to get to on either the 525,526,527 buses or by car.**

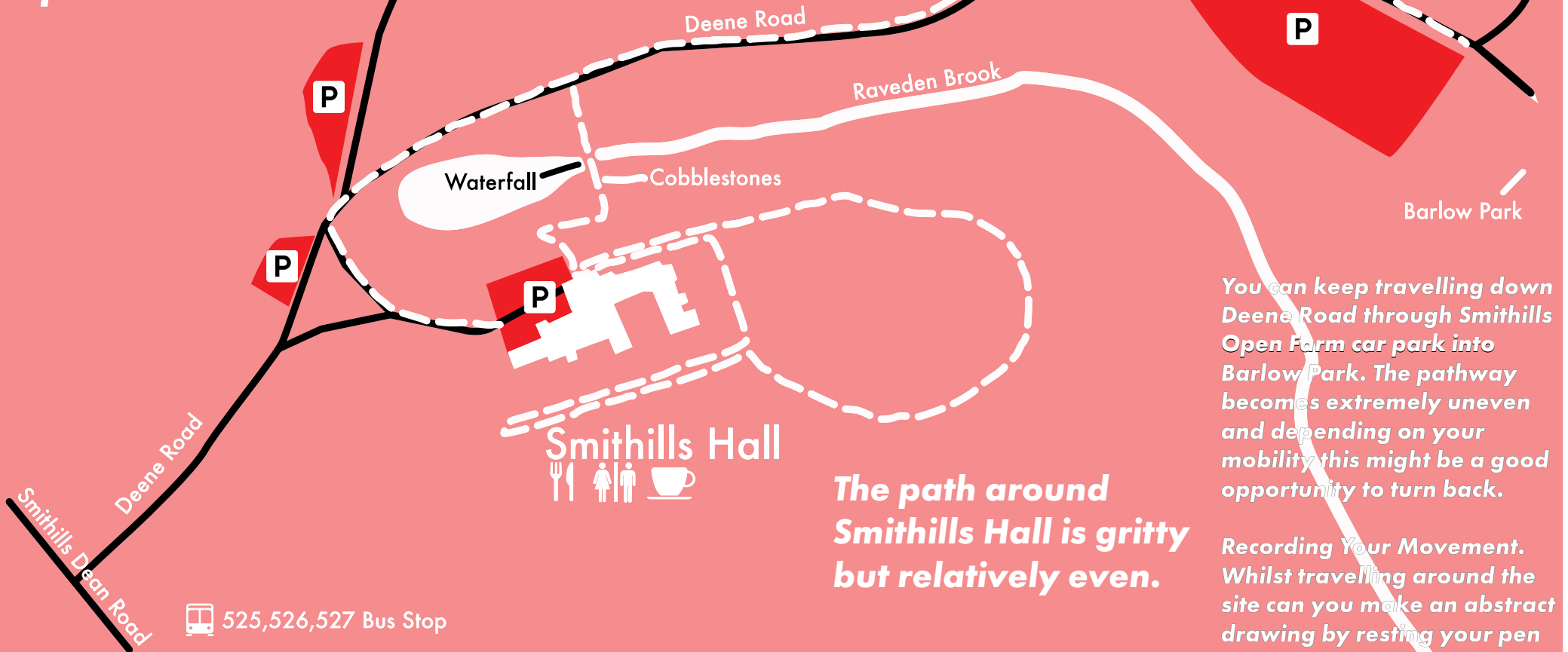


**Here is a drawing of Smithills Hall- can you spot where this section is? You could colour this drawing in.**

 Accessible Adventure route

**All of these journeys can be combined or attempted separately depending on how you are feeling.**

**Deene Road is tarmac that deteriorates with more and more pot holes and unevenness the closer you get to Smithills Open Farm.**



**The path around Smithills Hall is gritty but relatively even.**

You can keep travelling down Deene Road through Smithills Open Farm car park into Barlow Park. The pathway becomes extremely uneven and depending on your mobility this might be a good opportunity to turn back.

Recording Your Movement. Whilst travelling around the site can you make an abstract drawing by resting your pen on the page?

## Bird Watching

What birds can you see and hear?

Are you here late enough to hear the owl or see a bat?



## Farm Animals

What farm animal can you see? Can you draw them here? What are their names?



**This guide is designed to encourage all people to investigate Greater Manchester's accessible areas.**

**As well as travelling around the location we have created some bespoke activities you could undertake during your adventure.**

**Each time you run your activity you will need to record the following information below:**

<b>Location of each activity (which journey did you take)</b>					
<b>Date and time of each activity</b>					
<b>Duration of activity (for example 30 minutes, 1 hour, full day)</b>					
<b>Number of people attending each activity who haven't attended before</b>					



**Disclaimer: Every effort has been taken to ensure that these journey and activities are safe, however please exercise your own judgement.**